Soundscapes as Springboards

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Notes to TSVIs:

This lesson can be used at home with the family in a less formal manner. For example, the family can play soundscapes and have children come up with setting and character. Next the family can discuss braille letters and or contractions that make up words or initial letters of words. This can also provide opportunity for the child who uses braille to teach their family the dot combinations of letters and or contractions.

This soundscape activity used as a literacy lesson could also be broken into parts. For example, one lesson on setting, one lesson on character, one lesson on what and why (events, rising action, conflict etc.) As well, this activity could be used in a group work setting whereby each group is responsible for one of the literary elements. For example, one group details the setting, one group details the character, one group details the conflict (rising action) and one group details the story resolution (falling action and ending). In this manner, this soundscape activity could be likened to Mad Libs.

Soundscape Writing Activity.

Think about the Five Ws when reading or

writing a story.

Think of the Who as the character.

Think of the Where and When as the setting.

Think of the Why and What as the action of the story.

Stories always consist of events and

often a conflict that is resolved.

Writing an outline can help to

develop your story.

Directions:

Listen to this soundscape and imagine a

story. As you listen, build an outline.

You can ask me to pause the soundscape anytime you need to so you can write down your ideas.

Remember:

Where and When - The Setting

Where is this story taking place?

When is the story taking place? During the day? During a storm? Is it at night?

Where and When - the setting.

Who - The character

Who is involved in this setting - character.

Is there more than one character? If so, who is the main character? Describe this character.

What and Why - The events of the story.

What happens with this character or characters, if more than one.

Do they go on adventure?

Do they have a problem and do they find a way to solve the problem.

How will your story end?

Now we will begin listening. Get ready to write down your ideas!